

# Expanding Hardware-Efficiently Manipulable Hilbert Space via Hamiltonian Embedding

Joseph Li

University of Maryland, College Park  
Joint work with Jiaqi Leng, Yuxiang Peng, and Xiaodi Wu

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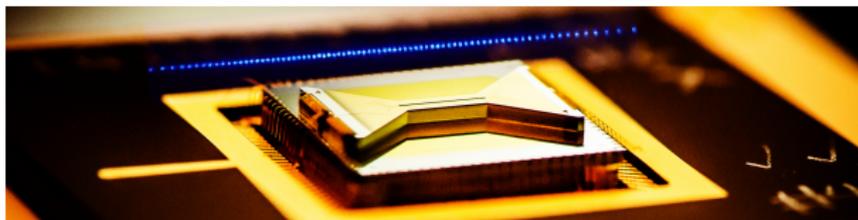
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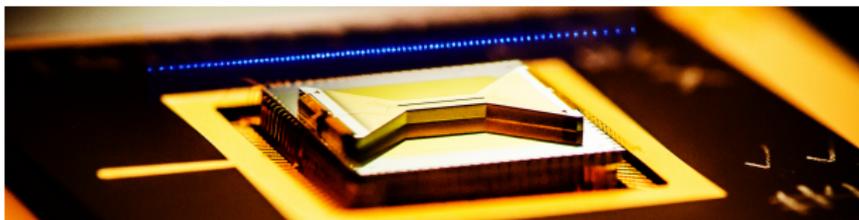
# Motivation

- ▶ Bridge the gap between high-level quantum algorithms and implementation on physically realizable quantum hardware platforms



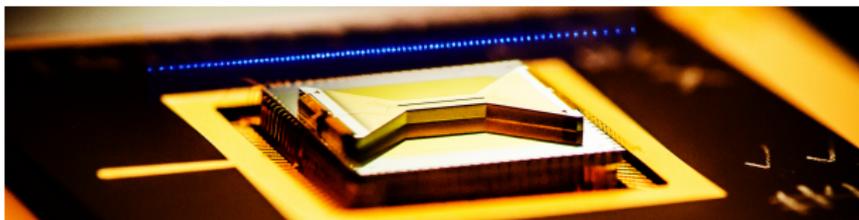
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- ▶ *Sparse Hamiltonian simulation*: Perform  $e^{-iAt}$  for sparse  $A$ .
- ▶ Can we develop a systematic framework allowing for **hardware-efficient implementations** of quantum algorithms on near-term devices?
  - ▶ Make the best use of *native* device operations
  - ▶ Commercially available platforms: D-Wave, QuEra, IonQ, etc.



# Input models for Hamiltonian simulation

## Sparse-matrix oracle access

Construct oracles to query entries of  $A$ :

$$\begin{aligned} O_r &: |i\rangle |k\rangle \rightarrow |i\rangle |r_{ik}\rangle, & O_c &: |\ell\rangle |j\rangle \rightarrow |c_{\ell j}\rangle |j\rangle, \\ O_A &: |i\rangle |j\rangle |0\rangle^{\otimes b} \rightarrow |i\rangle |j\rangle |a_{ij}\rangle. \end{aligned}$$

## Block-encoding

Encode  $A$  as a block in unitary

$$U_A = \begin{pmatrix} A & * \\ * & * \end{pmatrix}$$

- ▶ **Advantages:** Enables design and analysis of highly efficient algorithms (Childs and Kothari 2011; Low and Chuang 2017; Gilyén et al. 2019, etc.)
- ▶ **Limitations:** Very high overheads! Block-encoding an  $8 \times 8$  banded circulant matrix: 171 one-qubit gates and 114 two-qubit gates for a **single** oracle call (Camps et al. 2022)

# Input models for Hamiltonian simulation

## Pauli access model (standard binary)

Decompose  $A$  as a sum of Pauli operators:

$$A = \sum_j a_j P_j.$$

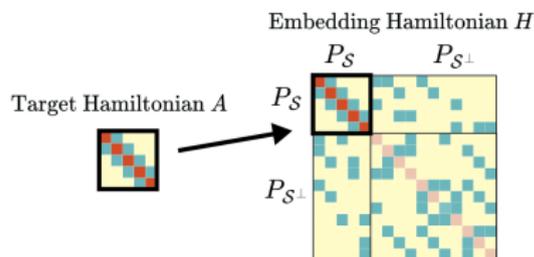
- ▶ **Advantages:** Easy for simulation on real devices if matching hardware native operations
  - ▶ Analog quantum computers (D-Wave, QuEra) with Ising-like machine Hamiltonian
  - ▶ Digital quantum computers (IonQ, IBM, etc.) capable of 1- and 2-qubit operations
- ▶ **Limitations:** Can require exponential number of terms even for structured matrices, typically involving more than 2-body interactions

# A Unifying Framework for Embedding Hamiltonians

**Hamiltonian embedding:** Embed the dynamics of the target Hamiltonian  $A$  into a larger Hamiltonian  $H$  restricted to a subspace  $\mathcal{S}$  which we call the *embedding subspace*.

$$H = \begin{pmatrix} A & 0 \\ 0 & * \end{pmatrix} \implies e^{-iHt} = \begin{pmatrix} e^{-iAt} & 0 \\ 0 & * \end{pmatrix}$$

Generalize to “approximately” block-diagonal Hamiltonians:



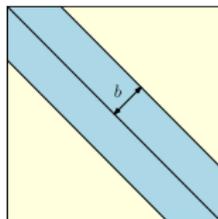
Error depends on off-diagonal blocks  $R = P_{S^\perp} H P_S$ :

- ▶ If  $R = 0$ , no error
- ▶ If  $R \neq 0$ , introduce a sufficiently large penalty Hamiltonian

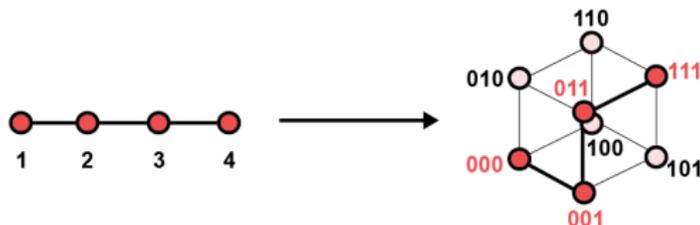
# A Unifying Framework for Embedding Hamiltonians

Embedding scheme	Sparsity structure	Max Pauli weight
Unary	Band	$\max(b, 2)$
Antiferromagnetic	Band	$\max(b, 2)$
Circulant unary	Banded circulant	$\max(b, 2)$
Circulant antiferromagnetic	Banded circulant	$\max(b, 2)$
One-hot (w/ penalty)	Arbitrary sparse	2
Penalty-free one-hot	Arbitrary sparse	2

$b$  is the bandwidth of a banded matrix:



Unary Embedding of a Chain



Some embeddings studied before in different contexts (Chancellor 2019; Hadfield et al. 2019; Sawaya et al. 2020)

## Example: Embedding a Tridiagonal Matrix

Consider an  $5 \times 5$  tridiagonal matrix:

$$A = \begin{pmatrix} 0 & 1 & & & \\ 1 & 0 & 1 & & \\ & 1 & 0 & 1 & \\ & & 1 & 0 & 1 \\ & & & 1 & 0 \end{pmatrix}$$

Our framework provides **flexibility** to choose from a collection of different embeddings:

Embedding scheme	Embedding Hamiltonian $H$
Unary	$\sum_{j=1}^4 X_j + g \left( Z_1 - Z_4 - \sum_{j=1}^3 Z_j Z_{j+1} \right)$
Antiferromagnetic	$\sum_{j=1}^4 X_j + g \left( Z_1 + Z_4 + \sum_{j=1}^3 Z_j Z_{j+1} \right)$
One-hot (w/ penalty)	$\sum_{j=1}^4 X_j X_{j+1} + g \left( \sum_j \frac{I - Z_j}{2} - 1 \right)^2$
Penalty-free one-hot	$\frac{1}{2} \sum_{j=1}^4 X_j X_{j+1} + Y_j Y_{j+1}$

$g > 0$  is the penalty coefficient for embeddings with a penalty

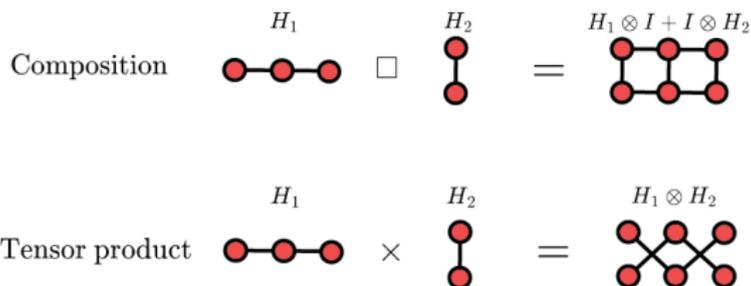
# Hamiltonian Embedding: A New Input Model

- ▶ **Advantages:** Embedding certain sparse matrices requires 2-body Hamiltonians  $\implies$  enables analog implementations, significantly reduced gate counts for digital implementation
- ▶ **Limitations:** Uses  $O(n)$  qubits to embed an  $n \times n$  matrix (standard binary requires  $O(\log n)$  qubits)

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Two embedding Hamiltonians  $H_1$  and  $H_2$  can be composed in different ways:



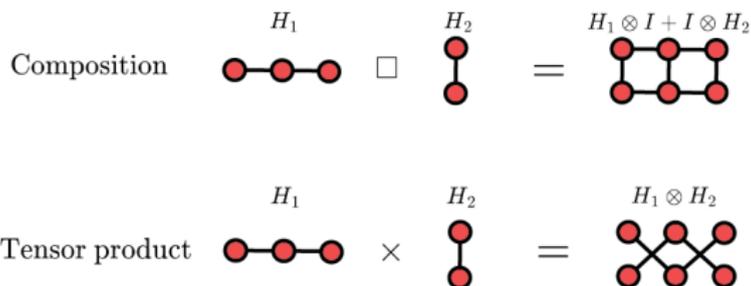
The dimension of the embedding subspace increases *multiplicatively*.

By composing many such Hamiltonian embeddings, we are able to simulate Hamiltonians with **logarithmically** many resources.

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↳ Potential **exponential** quantum speedup!

# Quantum spatial search on 2D lattices

**Task:** Starting from uniform superposition state, simulate

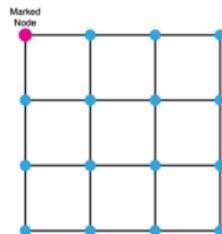
$$H = -\gamma L - |w\rangle\langle w|$$

to find the *marked node*  $|w\rangle$  (Childs and Goldstone 2004).

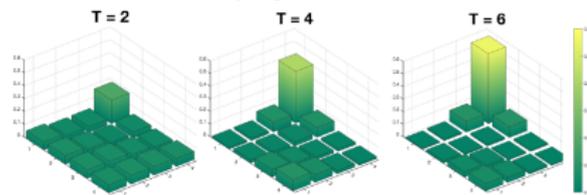
**Embedding scheme:** unary embedding

**Resources:** 6 qubits, 132 1-qubit gates, 114 2-qubit gates

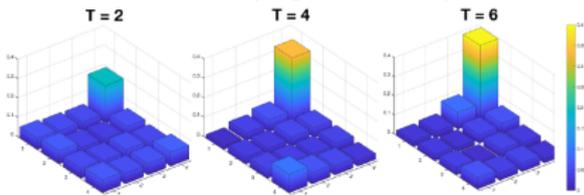
**Budget:** < \$100 (AWS Braket pricing)



Search on 4-by-4 grid (numerical simulation)



Search on 4-by-4 grid (IonQ, unary)



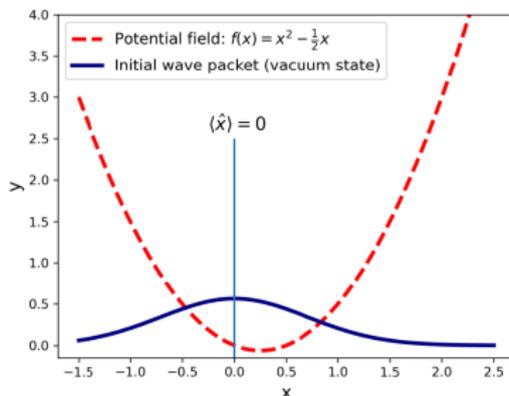
Standard binary: **831 1-qubit and 123 2-qubit gates** on 4 qubits.

# Real-space quantum dynamics - IonQ

**Task:** Simulate the 1D Schrödinger equation with a quadratic potential:

$$i \frac{\partial}{\partial t} \Psi = \left[ -\frac{1}{2} \nabla^2 + \left( x^2 - \frac{1}{2} x \right) \right] \Psi(t, x)$$

with Gaussian initial state  $\Psi(0, x) \propto e^{-\frac{x^2}{4\sigma^2}}$ .



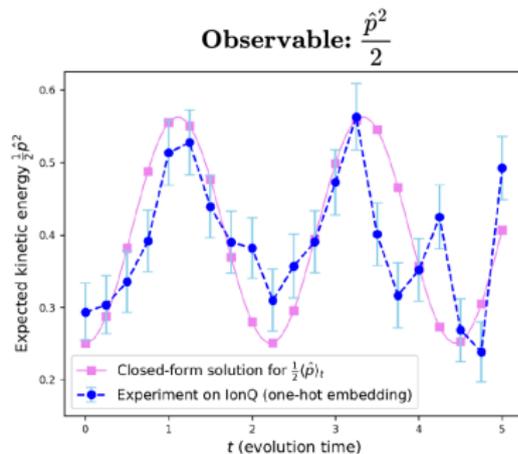
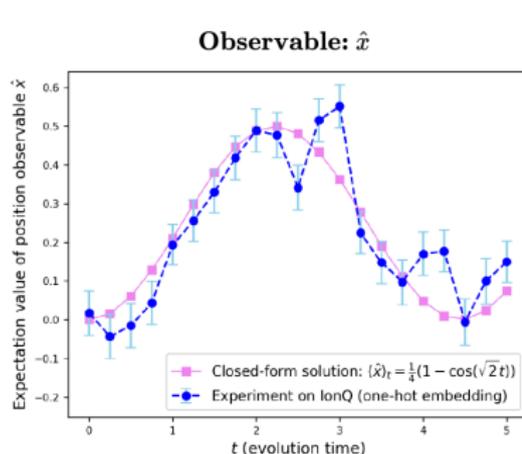
# Real-space quantum dynamics - IonQ

**Method:** Fock space truncation

**Embedding scheme:** penalty-free one-hot embedding

**Resources:** 5 qubits, 1 single-qubit gate, 154 two-qubit gates.

**Budget:** < \$1300 (AWS Braket pricing)



Standard binary: requires over **1800 1-qubit gates** and **200 2-qubit gates** on 3 qubits.

# Real-space quantum dynamics - QuEra

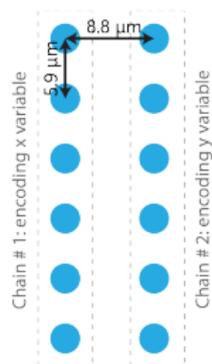
**Method:** Finite differences

**Embedding scheme:** antiferromagnetic embedding

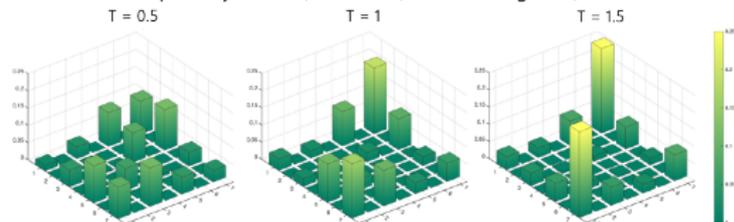
**Resources:** 12 qubits,  $2 \mu\text{s}$  evolution time

**Budget:**  $< \$100$  (AWS Braket pricing)

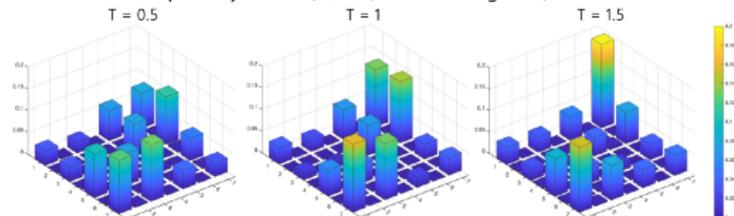
Locations of Rydberg Atoms (QuEra)



2D Real Space Dynamics (Numerical, antiferromagnetic)



2D Real Space Dynamics (QuEra, antiferromagnetic)



Standard binary: analog implementation not possible

# Summary and Outlook

- ▶ We developed a **unifying framework** for mapping sparse problem Hamiltonians to embedding Hamiltonians accessible to quantum hardware, applicable to analog and digital devices
- ▶ Our framework allows for *hardware-aware* design of algorithms and leads to **significantly improved resource usage** (gate count), enabling the deployment of quantum algorithms for interesting scientific problems

Future directions:

- ▶ Applications to other problems? (condensed matter physics, quantum chemistry, differential equations, etc.)
- ▶ Finding new task-oriented Hamiltonian embeddings for problems with less regular structure?

# Acknowledgement

arXiv arXiv:2401.08550



<https://github.com/jiaqileng/hamiltonian-embedding>



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